

Construct	Demolition		
Buildings	Requirements	Construction time(hh:mm:ss)	Construct
 <b>Village Headquarters</b> (Level 30)		Building fully constructed	
 <b>Barracks</b> (Level 25)		Building fully constructed	
 <b>Stable</b> (Level 20)		Building fully constructed	
 <b>Workshop</b> (Level 15)		Building fully constructed	
 <b>Academy</b> (Level 3)		Building fully constructed	
 <b>Smithy</b> (Level 20)		Building fully constructed	
 <b>Rally point</b> (Level 1)		Building fully constructed	
 <b>Market</b> (Level 25)		Building fully constructed	
 <b>Timber camp</b> (Level 30)		Building fully constructed	
 <b>Clay pit</b> (Level 30)		Building fully constructed	
 <b>Iron mine</b> (Level 30)		Building fully constructed	
 <b>Farm</b> (Level 30)		Building fully constructed	
 <b>Warehouse</b> (Level 30)		Building fully constructed	
 <b>Hiding place</b> (Level 10)		Building fully constructed	
 <b>Wall</b> (Level 20)		Building fully constructed	