

## Declaración Consultivo del FCC

**NOTA:** Este equipo ha sido probado y cumple con los límites para un aparato digital de Clase B, en concordancia con la Parte 15 de las reglamentación del FCC. Estos límites son diseñados a fin de proveer una razonable protección contra interferencias perjudiciales en una instalación residencial. Este equipo genera, usa y puede irradiar energía de radio frecuencia y, si no ha sido instalado y usado en concordancia con las instrucciones, puede causar interferencias perjudiciales a comunicaciones radiales. No obstante, no hay garantías de que puedan producirse interferencias en una instalación en particular. Si este equipo causa interferencia nociva a la recepción de radio o televisión, la que puede ser determinada apagando y encendiendo el equipo, se recomienda al usuario a que trate de corregir la interferencia mediante la adopción de una o más de las siguientes medidas:

- Reorientar o reubicar la antena receptora.
- Aumentar la separación entre el equipo y el receptor.
- Conectar el equipo a un toma a un circuito diferente al que está conectado el receptor.
- Solicitar ayuda a un vendedor o técnico experimentado de radio/TV.

Cualquier cambio o modificaciones que no han sido expresamente aprobados por la parte responsable por cumplir podría anular la autoridad del usuario para operar el equipo.

Donde se hayan provisto cables sellados contra interferencias con el producto o componentes o accesorios específicos adicionales para ser utilizados durante la instalación del producto, los mismos deben ser usados a fin de cumplimentar con las regulaciones del FCC.

Printed in Hong Kong

## INTRODUCTION

Congratulations! You are now the proud owner of the ULTRARACER™, a mini steering wheel for use with the PlayStation™ game console. With the UltraRacer you can program/customize 10 of the 15 buttons to create the button configuration ideal for you and your PlayStation™ games!

## CONTENTS

- 1) **PRODUCT FEATURES**
- 2) **PRODUCT DESCRIPTION**
- 3) **CONNECTION/INSTALLATION**
- 4) **FUNCTION DESCRIPTION**
- 5) **TROUBLESHOOTING**

### 1) **PRODUCT FEATURES**

#### **A. Functions**

- 1).Button Relocation Function
- 2).Ten fire buttons
- 3). Analog steering
- 4). Digital direction control
- 5). Mode display (LED indicator)
- 6). Audible program indicator
- 7).Swap control switch
- 8). Throttle control trigger
- 9). Non-volatile memory

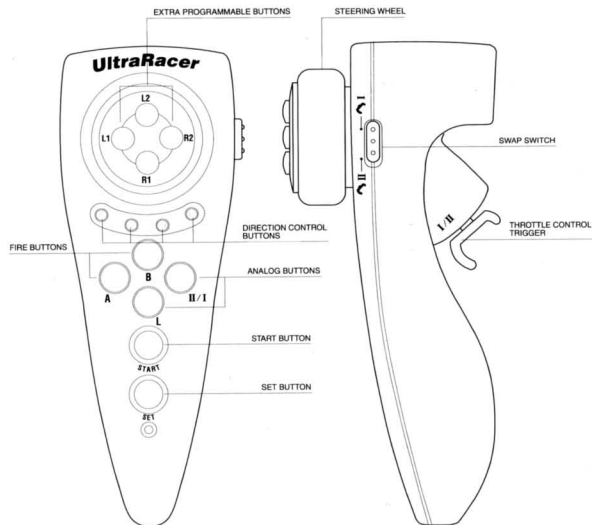
## B. Steering Wheel Unit

- 1). Two inch diameter steering wheel
- 2). Auto-centering wheel
- 3). Analog steering output
- 4). 45 Degree wheel rotation
- 5). Y-axis control trigger
- 6). Wrapped in easy-grip, soft material

## C. Extra Long Cable

- 1). Eight foot cable for connecting wheel unit to game system

## 2) PRODUCT DESCRIPTIONS



## 3) CONNECTION/INSTALLATION

To connect the UltraRacer to your PlayStation™ console, switch your console to the "OFF" position. Insert the UltraRacer plug into the game console port. If you are playing with one player you must connect the controller to the player one connector port.

## 4) FUNCTION DESCRIPTIONS

The UltraRacer simulates all the same functions as the Namco NeGcon™ controller, it also has some new features. The new SET feature allows you to relocate 10 of the 15 buttons to better accommodate your personal gaming needs.

### Button Relocation Function

All buttons on the UltraRacer have relocation ability except the "analog L", "I", "II", "start", and "set/program". The buttons that are able to relocate can be assigned to perform the action done by any button with a default function assigned. The "I", and "II" button functions can be "swapped" using the Swap Control Switch.

### Programming Button Relocation:

1. To assign one button (i.e. "A") to perform another button function of (i.e. "B"): Press and hold the SET button for about 1 second to enter the "FUNCTION SETUP MODE", the FUNCTION SETUP LED indicator will illuminate and two beeps will be heard.

2. Press the button (i.e. "A") you would like to reassign one time, the FUNCTION SETUP LED will blink once and a single beep will be heard.
3. Press the new, desired function (i.e. "B") one time, the NORMAL LED indicator will illuminate instead of the FUNCTION SETUP LED. Two beeps will be heard. The setting process is now complete.

#### **NOTE:**

Default Setting - The UltraRacer has non-volatile memory, meaning when the PlayStation™ is turned off your button configuration will NOT be lost. The UltraRacer will only return to its default setting when the buttons "R1", "L2" and "A" are pressed at the same time BEFORE you turn on the console's power. After about two seconds, the UltraRacer will generate three beeps to acknowledge reset button configuration is set. To reset a particular relocated button, first press the SET button, then press the relocated button twice and then press the SET button once more until the LED goes off. The button's original function is used as a default button for further relocation.

#### **Throttle Control Trigger**

The Throttle Control Trigger ("I") is located underneath the controller and controls the gas or brake peddle of your racing car. By pulling it backward with your index finger, you may control the power you add very precisely.

#### **Steering Wheel**

This wheel controls the analog left and right movement of a the Namco NeGcon™ controller.

#### **Digital Direction Control Buttons:**

There are four Digital Direction Control Buttons that represent UP, DOWN, LEFT and RIGHT. These four buttons can be programmed as other fire buttons.

#### **Swap Control Switch**

The Swap Control Switch can be used to interchange functions of the "I" and the "II" buttons. By sliding the Swap Control Switch to the "I" position the trigger will be the "I" function acting as your acceleration and the button will be the "II" acting as your brake. By sliding the Swap Control Switch to the "II" position the trigger will be the "I" function acting as your brake and the button will be the "I" function acting as your acceleration.

#### **Note 1:**

The Swap Control Switch is designed to be used in games which use fire buttons "I" and "II" to control acceleration and/or brake.

#### **Note 2:**

The Swap Control Switch must be set to the desired position before plugging the UltraRacer into the PlayStation. Switching the Swap Control during game play may result in abnormal control.

## **MAINTENANCE:**

- 1). InterAct recommends that you do not disconnect or connect the UltraRacer to your PlayStation when the console is on.
- 2). Do not store the UltraRacer in direct sunlight or at extreme temperatures, or spill any liquids on the unit.
- 3). Do not open the case of the UltraRacer.

## **5) TROUBLE SHOOTING:**

- 1). Make sure the UltraRacer is plugged in firmly to your PlayStation console.
- 2). Be sure that the Ultra Racer is not in PROGRAMMING mode. The UltraRacer will not work for game play during programming. Finish the programming procedures to resume the game play.
- 3). Make sure the wheel is centered when turning the PlayStation console "ON".

**If your ULTRARACER stops working for any reason, please contact InterAct Accessories through the following means:**

Phone : (410) 785-5661 Monday through Friday,  
9:00am to 8:00pm EST

E-mail : support@gameshark.com

World Wide Web : <http://www.interact-acc.com>

Mailing Address : InterAct Accessories, Inc.  
ATTN: CUSTOMER SERVICE  
10999 McCormick Road,  
Hunt Valley, MD 21031

PlayStation™ is a trademark of Sony Computer Entertainment of America.