



Ultar's Lair: an adventure game for Atari 2600

A terrible epidemic ravages the inhabitants of Ekeanor, drying up their fields and turning its people to stone.

Only a young druid knows the origin of such a dreadful curse: it is the legacy of Ultar, the sorcery of an insidious wizard who hides in an ancient, forgotten temple buried deep within the earth.

His malevolent spell siphons the vital energy from the creatures on the surface to fuel his own power, seeking his return to the realm of the living where he plans to rule with an iron fist.

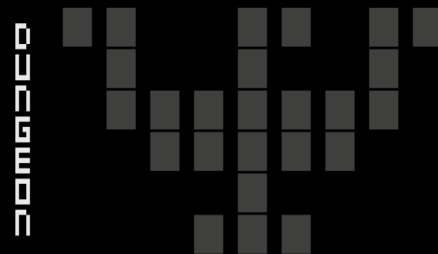
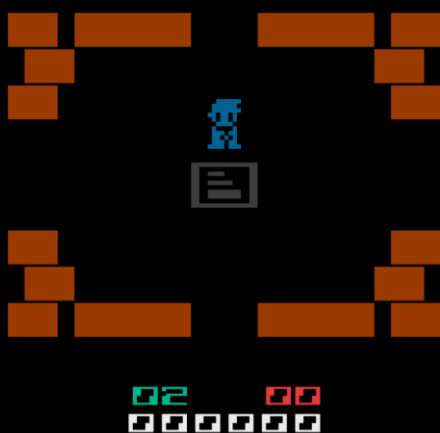
Armed only with an enchanted dagger and the strength of his will, our hero ventures into the depths of the abyss, determined to face a legion of demons and uproot the source of this dreadful curse.

Instructions:

Move with the Joystick. You can use the fire button to attack in the normal screens (you can't use it in the rooms where there are items or doors).

In order to pass from one dungeon to another, you must find the exit door, which you can cross if you find the corresponding key.

With the Select switch of the console (F1 in Stella Emulator) you can see the map of the level you are in. To exit, press fire.

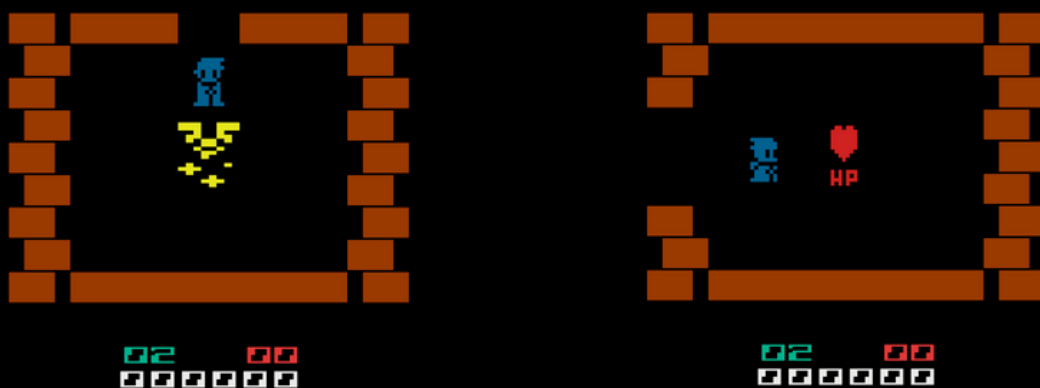


Items and weapons:

In each dungeon there is an item that allows you to improve your skills.

- **Eagle Sword:** longer than the dagger you start with.
- **Manji Sword:** you can throw it by pressing the fire button.
- **Life upgrades (heart):** increase your maximum health by one.
- **Phoenix flower:** allows you to resurrect once
- **Boots of Eolos:** increase your movement speed
- **Ring of Tigris:** increases your period of immunity to being hit

In each dungeon, there is also a room inhabited by a celestial. In his presence, you recover all your life.



Tips and strategies:

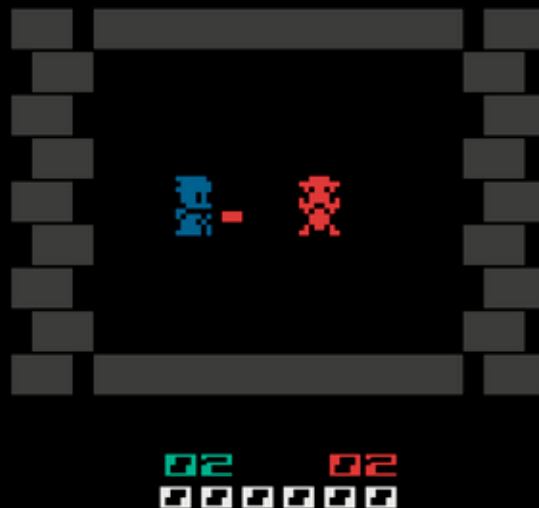
- Make a pencil map, to save the location of each Item, celestial, Key and exit door.

- Enemies are immune while they blink blue after being hit.

Sometimes they even become faster during that period. Run away from them until they recover their usual red color.

If you have trouble dodging them, remember that the Boots of Eolos are hidden somewhere in the early dungeons.

- Every few levels of descent, new types of enemies start to appear. Learn their behavior patterns!



- Ultar is tough. Try to get as many upgrades as possible before facing him.

End Notes:

- There is a level in the shape of a Buddhist Manji. It is similar to an inverted swastika, but has nothing to do with Nazism. It refers to the four steps of Buddha.